



# Albert Sröder

UI Artist & UX Designer

07984873390

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albertsroder.github.io

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## About me

In my experience I found that work brings the most satisfaction when you overcome a difficult challenge, learn from it and evolve even further.

## Education

- 2013-2016 Bachelor Degree in Advertising at University of Bucharest
- Q1 2018 Unity Certified Developer Course at Gamedev Academy
- Q2 2018 Certified beginner computer software developer in C# from A.N.P.C Romania

## Experience

### Internships

- 3 months** - Internship at Mercury360 Advertising agency in the creative department
- 5 months** - Internship at the Romanian National Television (TVR) in the graphics department

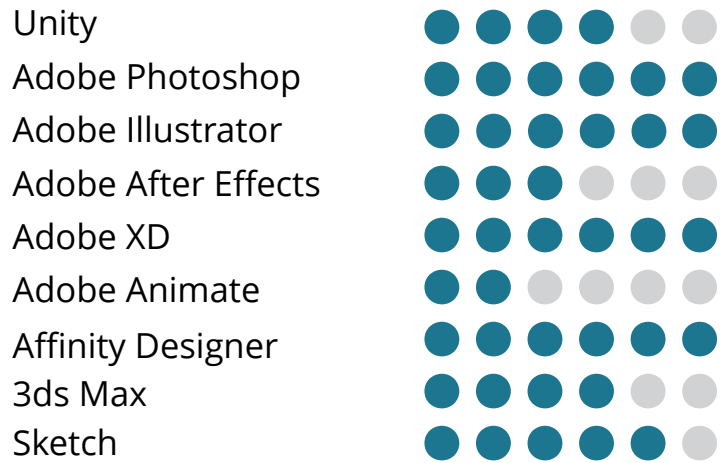
### Jobs

- 6 months** - UI Artist at Chellios Games
- 3 years** - UI Artist & Game Artist at Twim Studio - Main artist on one tittle with over 1 million downloads. Contributed on 3 others mobile games and worked on over 100 web games
- 9 months** - UI Artist at Dream Reality Interactive - Worked on a mobile AR social game and other VR demo projects

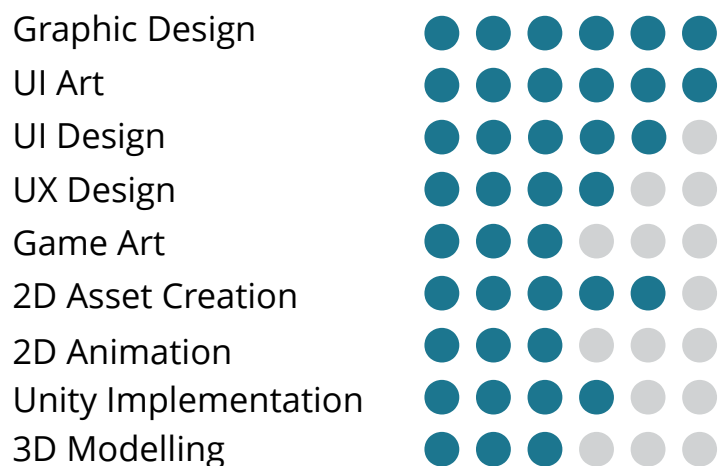
## Languages



## Computer Skills



## Personal Skills



## Hobbies



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